

**CITY OF RIO COMMUNITIES
RESOLUTION NUMBER: 2014-19
RIO COMMUNITIES CITY ZONING & OVERLAY MAP**

A RESOLUTION ESTABLISHING AND DECLARING THE OFFICIAL ONE AND ONLY, TRUE ZONING MAP (ATTACHMENT A) AND OVERLAY ZONING MAP (ATTACHMENT B). THE ATTACHED ZONING MAP AND OVERLAY ZONING MAP SHALL BE DULY RECORDED, FILED AND SEALED BY BOTH CITY OF RIO COMMUNITIES MUNICIPAL CLERK AND VALENCIA COUNTY CLERK AND KEPT ON RECORD FOR PUBLIC REVIEW AT THE CITY OF RIO COMMUNITIES CITY HALL AND VALENCIA COUNTY CLERKS OFFICE. ALL SUBSEQUENT AMENDED ZONING AND OVERLAY ZONING MAPS SHALL BE PASSED, ADOPTED, SIGNED AND APPROVED BY THE GOVERNING BODY OF RIO COMMUNITIES AND DULY RECORDED, FILED AND SEALED BY BOTH RIO COMMUNITIES MUNICIPAL CLERK AND VALENCIA COUNTY CLERK.

WHEREAS, the City of Rio Communities has passed, adopted, and signed Ordinance # 2014-20 The Zoning Code dated 10 June 2014 and

WHEREAS, the Zoning Code established in 4-1-1 includes official maps, plats and charts and in 4-1-2 encouraged the most appropriate use of land throughout the City of Rio Communities' jurisdiction by establishing conditions that stimulate a climate for balanced and harmonious development that best preserves the general health, welfare, safety and order and promotes prosperity that is efficient and economically viable to all residents (NMSA 1978, §3-21-16) and

WHEREAS, the City is granted statutory authority for the creation, adoption and implementation of the Zoning Code and Official Maps pursuant to NMSA 1978, §3-21-1 through §3-21-26.

THEREFORE, the Governing Body of the City Of Rio Communities declares that the attached Zoning Map (attachment A) and Overlay Zoning Map (attachment B) constitute the one and only true Official Zoning and Overlay Map.

PASSED, APPROVED and ADOPTED by the Governing Body of the City of Rio Communities this 23rd DAY of SEPTEMBER, 2014

_____ Mark Gwinn, Mayor

_____ Mary Lee Serna, Mayor Pro Tem

_____ Cyndi Sluder, Councilor

_____ Frank Stasi, Councilor

ATTEST:

_____ Marilyn Winters, Municipal Clerk

(SEAL)